
The Angry Banana Download Xbox



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About This Game

The Angry Banana is a short 2D action game with a funny story that's full of NONSENSE! You go out on a journey to avenge your "family". But, will you be able to?

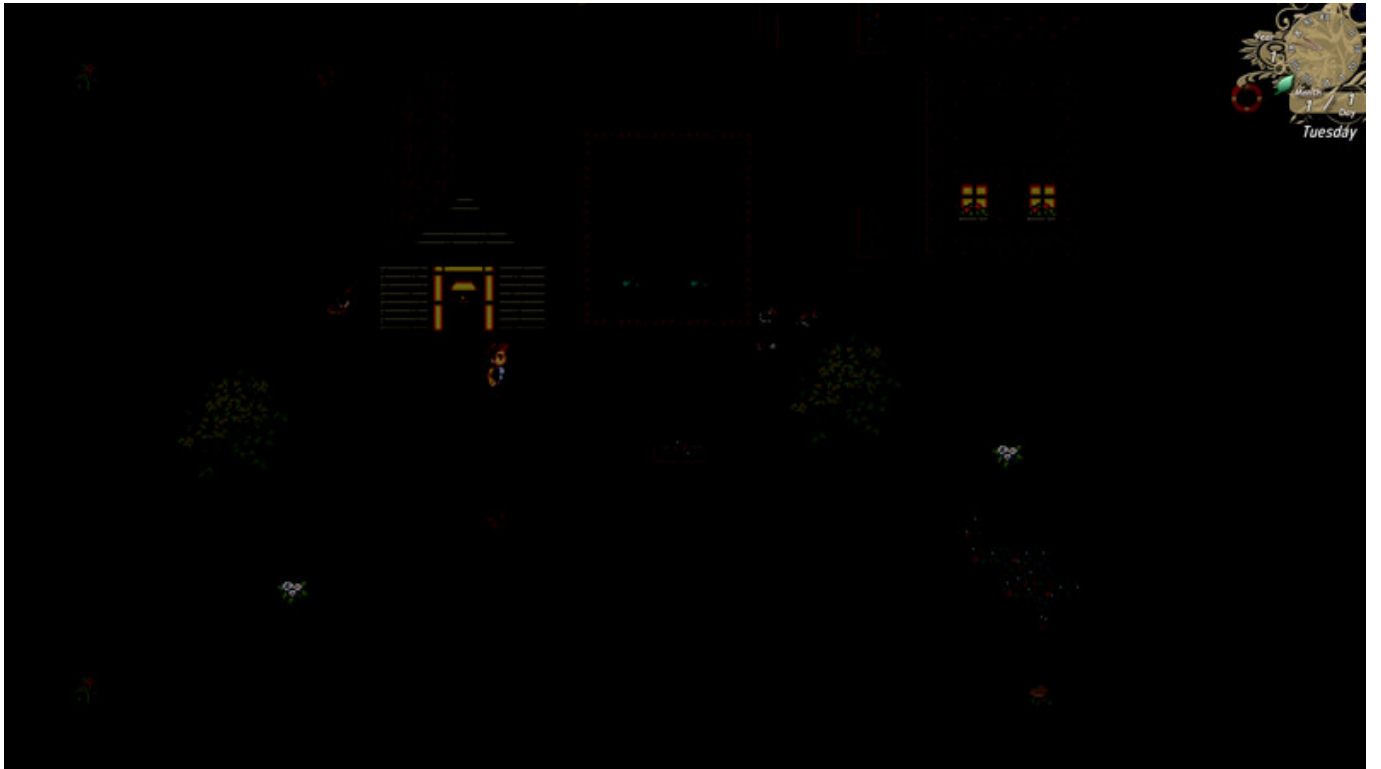
You'll be going through five different levels where you need to pay a LOT of attention to what's going on around you. In order to survive, know when you should move, and when you shouldn't. Use your deadly banana peels and your devastating banana kick to destroy different enemies who will try to stop you. If you survive, then maybe.....just MAYBE, you'll be able to get your revenge.

Title: The Angry Banana
Genre: Action, Adventure
Developer:
The Exact Co.
Publisher:
The Exact Co.
Release Date: 12 Feb, 2019

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English







Brilliant platformer. The Class 33 has been around for a while now on TS (Since August 2012) even though its showing its age its still a great addition to your TS roster.

PROS:

- EWS, NSE, BR blue, BR green, Mainline grey, Dutch Grey liveries all fantastically produced.
- Adequate sounds.
- Wagon rake included.

CONS:

- Sounds are now a little dated.

Given that its a old model in account I give it 7/10 (mainly for the liveries included)

. While miles better than their first Sherlock Holmes game, this second outing is still not good. The plot's a bit of a jumble, and the items you have to find far too hidden. There's also no first person option, so most of the game is spent watching Holmes walk slowly around the large areas.

Frogwares gets better though! In fact every game after this is well worth playing, even the silly Hound of the Baskervilles.. Solid game that could of used some enhancements. Not smooth but passable. For best gameplay use a game pad. I used my 360 USB Controller. WIN! Overall, repetative but small details count. Probably would even better experience on an Arcade!. I paid about fifty cents for this, and it's worth at least half that.. This is a very serious\not serious review. Pros

- this game is intense, and very, very, very terrifying.
- this game's enemies are very creepy and it's better to avoid them
- it is realistically hard
- you have to be crouching most of the time
- hid behind a desk for 15 minutes, died, game promptly crashed XD
- very terrifying noises always present
- smashing things over the head with a board is fun
- a monster mooned me XD
- randomized map

cons

- A.I is iffy at times
- randomized map sometimes glitches

Overall, a very good addition to the horror genre 9/10. Very cute and lovingly made game, kind of child-appropriate Stardew Valley (farm, meet visitors with quests and trade goods, build your base up from a tent to a farm with kitchen, alchemy laboratory, barn with critters etc, fight invading critters) - but definitely good enough for adults.

Beautiful art and charming personalities, easy to be dragged in except ... for the really odd and inconsistent keyboard controls. Especially the fishing minigame is very frustrating if not downright impossible I would say. Overall the good things weight heavier for me by far than the bad things and I've enjoyed my time so far quite thoroughly. But I do hope the controls get updated to PC standards with mouse focus!

Love this game! Challenging but a heap of fun and excitement and nostalgically brings me back to the retro games I played growing up.. This is probably my favorite TTR map. The use of country-country and country-city tickets is very interesting, as is the lack of very many long sections of track. The limitation to three players is also an interesting change, and very understandable thanks to the limited space on the map.. I feel rushed to find the letters to the point i can't even read them. I feel timed by the song because i found out by the first level that if you don't find all the letters by the end of the song then you don't find them at all. i then found myself search the level for all the things i could click instead of enjoying the letters and the music.. Only Chinese (Traditional and Simplified) and Japanese support, as far as I can tell. No English, despite what the Steam page says. Too bad, I was very disappointed.

While I was playing around for the required 5 minutes to submit a review, I chose the Japanese option for language, as I can at least recognize some of the characters. The voiceover text seemed to be in Japanese, and as far as I can tell most of the interface remained in Japanese as well. However, it looks like the [unit description \(?\) page is only Chinese text. I could be mistaken.](#)

Edit:

A comment suggests that the issue in the unit description page might be caused by a system locale V code page V encoding issue (Wikipedia: Shift-JIS to GB encoding causes "Kana to be displayed as characters with the radical \u4ebb, while kanji are other characters. Most of them are extremely uncommon and not in practical use in modern Chinese."). The rest of the Japanese text seemed OK, and I don't have a copy to test a forced Japanese system locale, so I can't check further. However, the language support in this port is not as per advertised. No English, buggy Japanese for a modern game.. nice game, can you add new lvl pleas

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